

Language of Angels
Sound Design Cue Sheet

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Page	Cue #	Trigger	Cue	Duration	Location	Level
9	1	House Lights OUT	Blue-Grass Music	5 sec	3 and 4	Subtle
	Link	Link above	Yell for more Beer/Voices	Duration 5 sec	1 and 2	-20
	Link	Link above	Bottle Rolling	4sec wait- Duration 11sec	1 and 2	-15
	Link	Link above	Bottle Smash	Pre-Wait: 9.5 sec Duration: 1 sec	3,4,5 and 6	-10
	Link	Link above	Voices OUT	0 count	ALL	INF
9	2	"I Remember"	Owl Hoot	4 sec	1	-20
9	3	"Something,Sweet"	Sweet Laugh	1 sec	6	-18
	Link	Link above	Celie's Song	Covers through "The Bottom"	3,4	-20
9	4	"The Bottom"	Drip Starts	Covers through "This was Before"	1,2	-25
	Link	Link above	Celie's Song OUT	4 sec out	ALL	INF
9	5	"Those Caves"	Giggle		3,4	-25
9	6	"Get High"	"Seth" 1		1,2	-20
9	7	"Once"	"Seth" 2		1,2	-17
9	8	"Used to."	"seth" 3		1,2	-12
9	9	Before"	Underscore Monologue	Through end of scene	5,6	-30
9	10	"Get Lost"	Drips Again		1,2,5 and 6	-28
	link	Link above	Cave Wind		5,6	-30
10	11	"Deeper and Deeper"	Drips New		3,4	-28
10	12	"Dark it gets"	Stone Fall		1,2,3,4	-18
	Link	Link above	Cave Wind OUT			INF
10	13	"All he knows"	Celie's Laugh Evil		1,2	-20
10	14	"Stone underfoot"	Drip Speeds Up		3,4	-20
10	15	"You Are"	Fade out Song	3 sec out	ALL	inf
10	Link	Link above	Piano Low Gliss	0 Out	ALL	-15
	Link	Link above	Fade out Drips Again	0 out	ALL	inf
	Link	Link above	Fade out Drips New	0 out	ALL	inf
	Link	Link above	Fade out Drip Speed Up	0out	ALL	inf